

LEAVE PROTOCOL FOR ASRU TEAMS

Subject: Player Leave

Objectives

To have a transparent system

To provide consistency for players applying for leave from training and pre tour camps

To provide guidelines for team management in assessing applications from players

General Principle

The ASRU considers the player's responsibility in fulfilling school and significant family commitments as important and should be encouraged.

Possible Reasons for Leave

Participation in rugby union finals, grand finals or other competitions (e.g. Waratah Shield)

Attendance at their own Year 12 formals, schools dinners, graduation assemblies or presentations, prefect investitures, etc.

Family events such as christenings, weddings and funerals

Scholarships and university interviews and examinations

Applications

A Player **must** submit an application in writing to the Team Manager, as soon as it is known there is a conflict of commitments.

Applications should clearly explain the nature and significance of the event or commitment, the date and the period of leave required.

Any additional costs caused by the leave are the responsibility of the individual player or his family e.g. transport, taxis, additional flights, additional accommodation, meals, etc.

The Team Manager must consider each application on its merits, but should look to grant the leave, ensuring that disruptions to the team are kept to a minimum. Where possible the team program should be adjusted to ensure a player is not disadvantaged or made to feel guilty by taking leave.

Clear guidelines are to be given to the player regarding approved leave. This should include curfew times, adjust time of arrival, expectations of behaviour whilst away (e.g. drinking, late night, etc).

When a player's request is to be declined, the decision must be communicated to the ASRU Executive Officer before a player is notified, for ratification.